



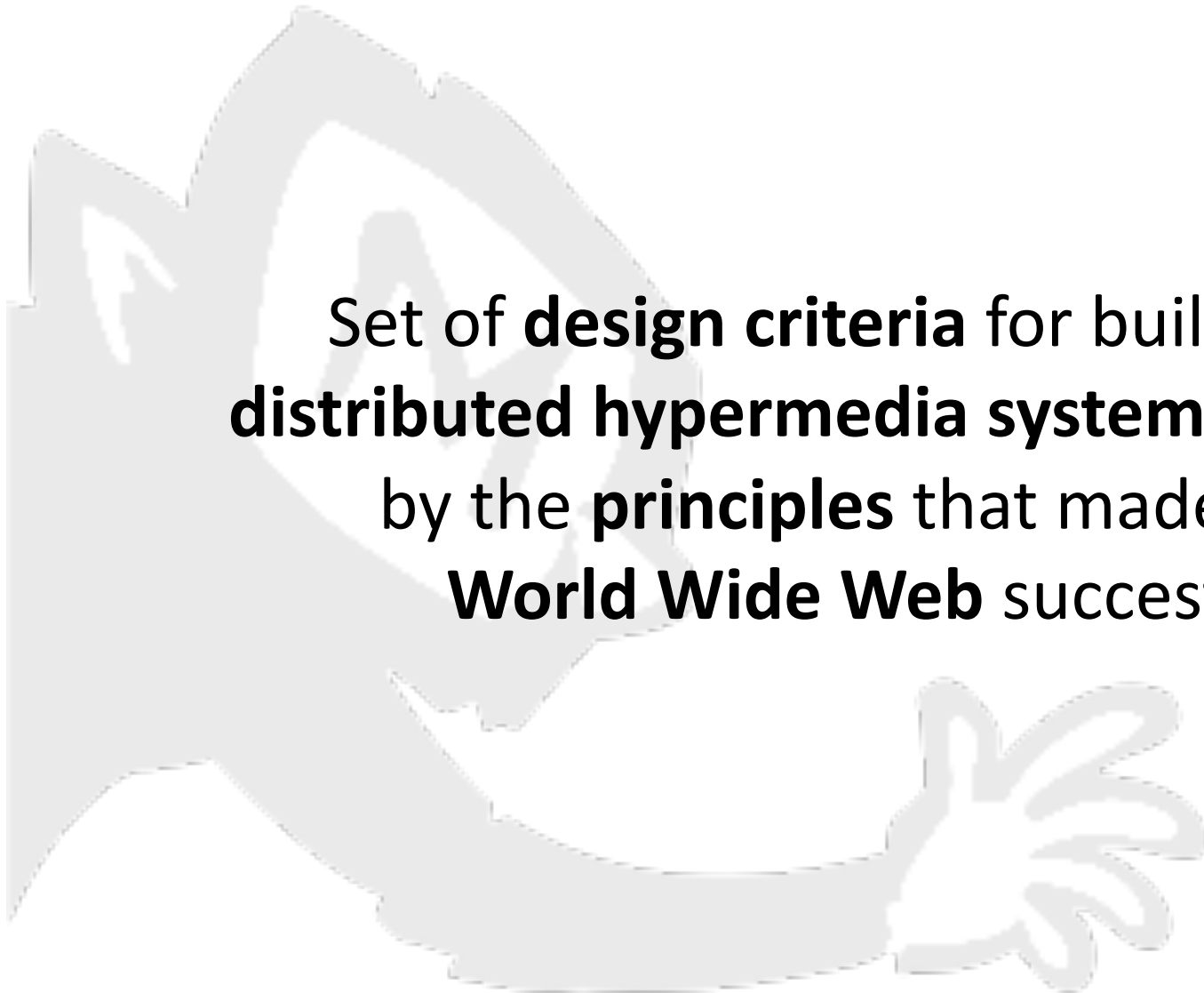
# Django-piston

creating restful/resource oriented  
webservices using Django



# Representational state transfer

Set of **design criteria** for building **distributed hypermedia systems** inspired by the **principles** that made the **World Wide Web** successful





# Principles

- Client-server
- Stateless
- Cacheable
- Layered system
- Uniform interface
  - Identification of resources
  - Manipulation of resources through these representations
  - Self-descriptive messages
  - Hypermedia as the engine of application state



# Resource Oriented Architecture

A **RESTful** architecture for designing **web services**





# Architecture

- Tied to HTTP
- Uniform interface
- Addressability
  - clean, meaningful, well structured
- Safety
- Idempotence
- Connectedness
- Statelessness
  - No state means scalable and reliable



# A resource

***“A resource is anything important enough to be referenced as a thing in itself”***

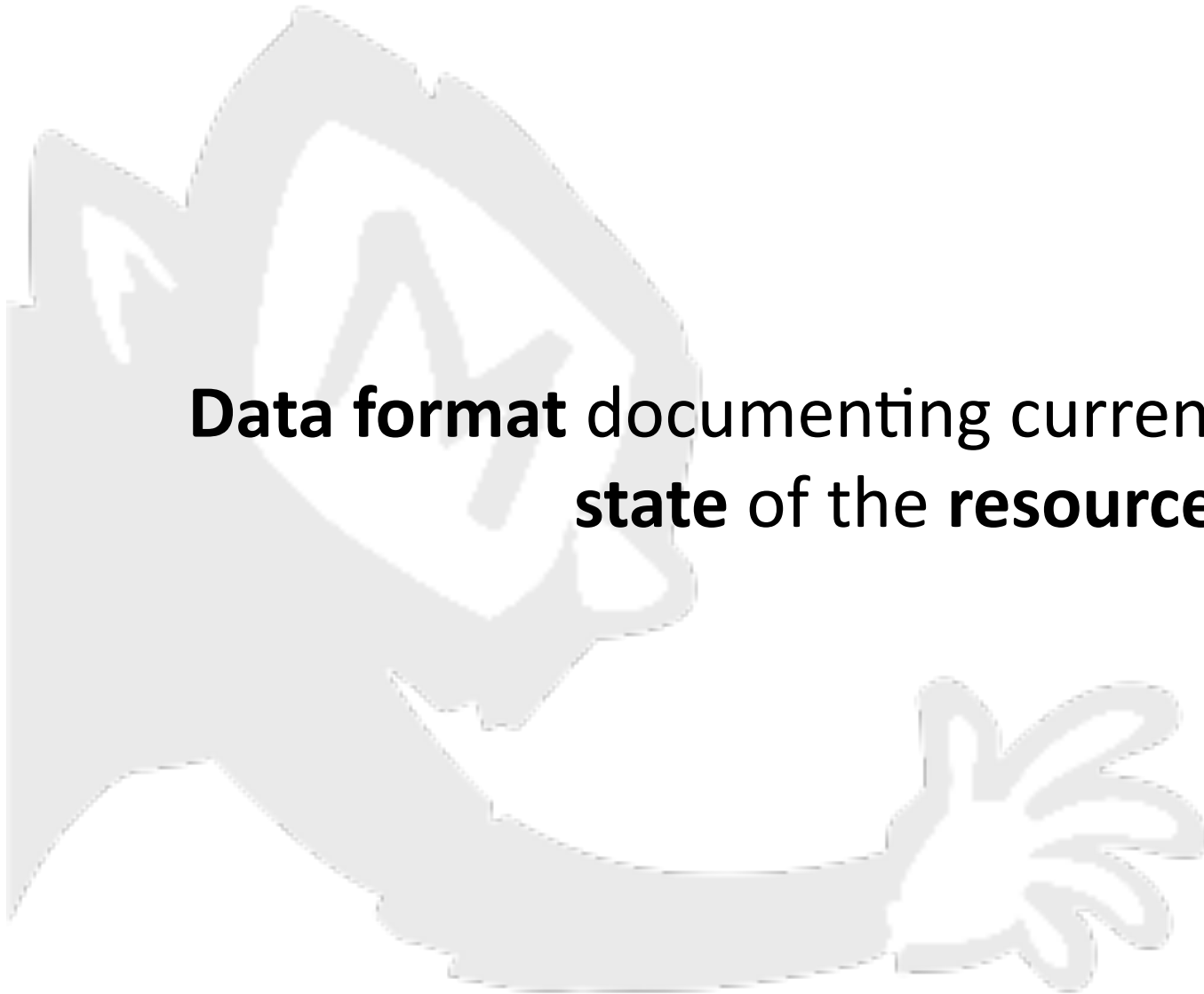
-- RESTful Web Services, O'Reilly





# Has a representation

**Data format** documenting current/intended  
**state of the resource**





# Used to transfer state

**Client** is able to change **server state** by sending a **representation** of the new state of a **resource**.







# Django-piston

**“A mini-framework for Django  
for creating RESTful APIs.”**



bitbucket



# Features

- Ties into Django's internal mechanisms.
- Supports OAuth out of the box (as well as Basic/Digest or custom auth.)
- Doesn't require tying to models, allowing arbitrary resources.
- Speaks JSON, YAML, Python Pickle & XML



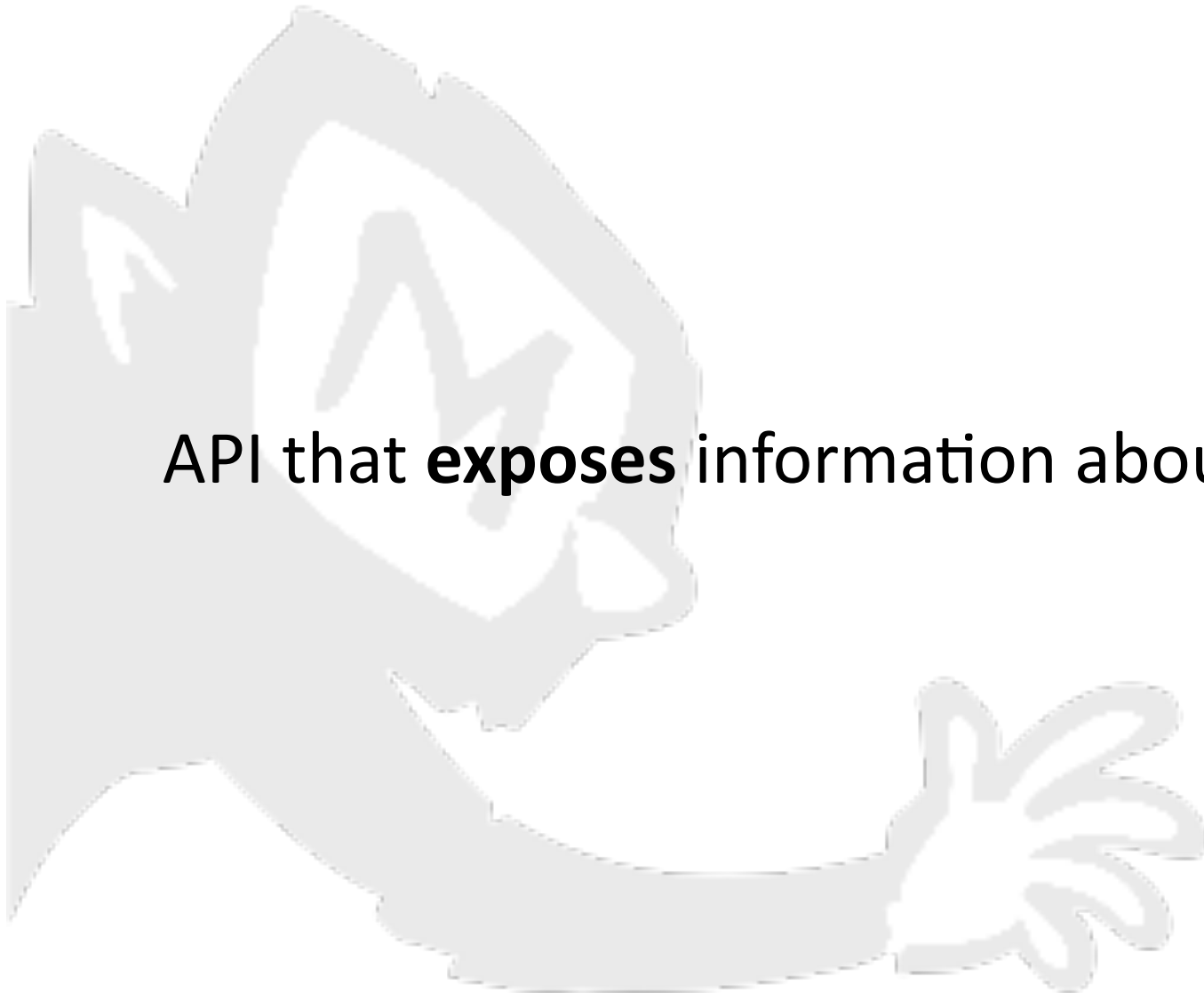
# Features

- Ships with a convenient reusable library in Python
- Respects and encourages proper use of HTTP (status codes, ...)
- Has built in (optional) form validation (via Django), throttling, etc.
- Supports streaming, with a small memory footprint.
- Stays out of your way.



# Build an API in 5 minutes! ;)

API that **exposes** information about **countries**





# The model

```
# models.py
from django.db import models

class Country(models.Model):
    name = models.CharField(blank=False,
                             max_length=100, db_index=True)
    slug = AutoSlugField(populate_from='name')
```



# Country overview

- Request to **/country/** will result in a JSON representation of all countries (the queryset)
- Request to **/country/1/** will result in returning only the country object with pk 1



# Implementation

```
# handlers.py
from piston.handler import BaseHandler
from models import Country

class CountryHandler(BaseHandler):
    model = Country
    allowed_methods = ('GET',)

# urls.py
from django.conf.urls.defaults import patterns, url
from piston.resource import Resource
from handlers import CountryHandler

urlpatterns = patterns('',
    url(r'^country/(?P<pk>[^/]+)/$',
        Resource(CountryHandler)
    ),
)
```



# Using slugs

- Request to **/country/** will result in a JSON representation of all countries (the queryset)
- Request to **/country/netherlands/** will result in returning only the country object with the slug field set to netherlands





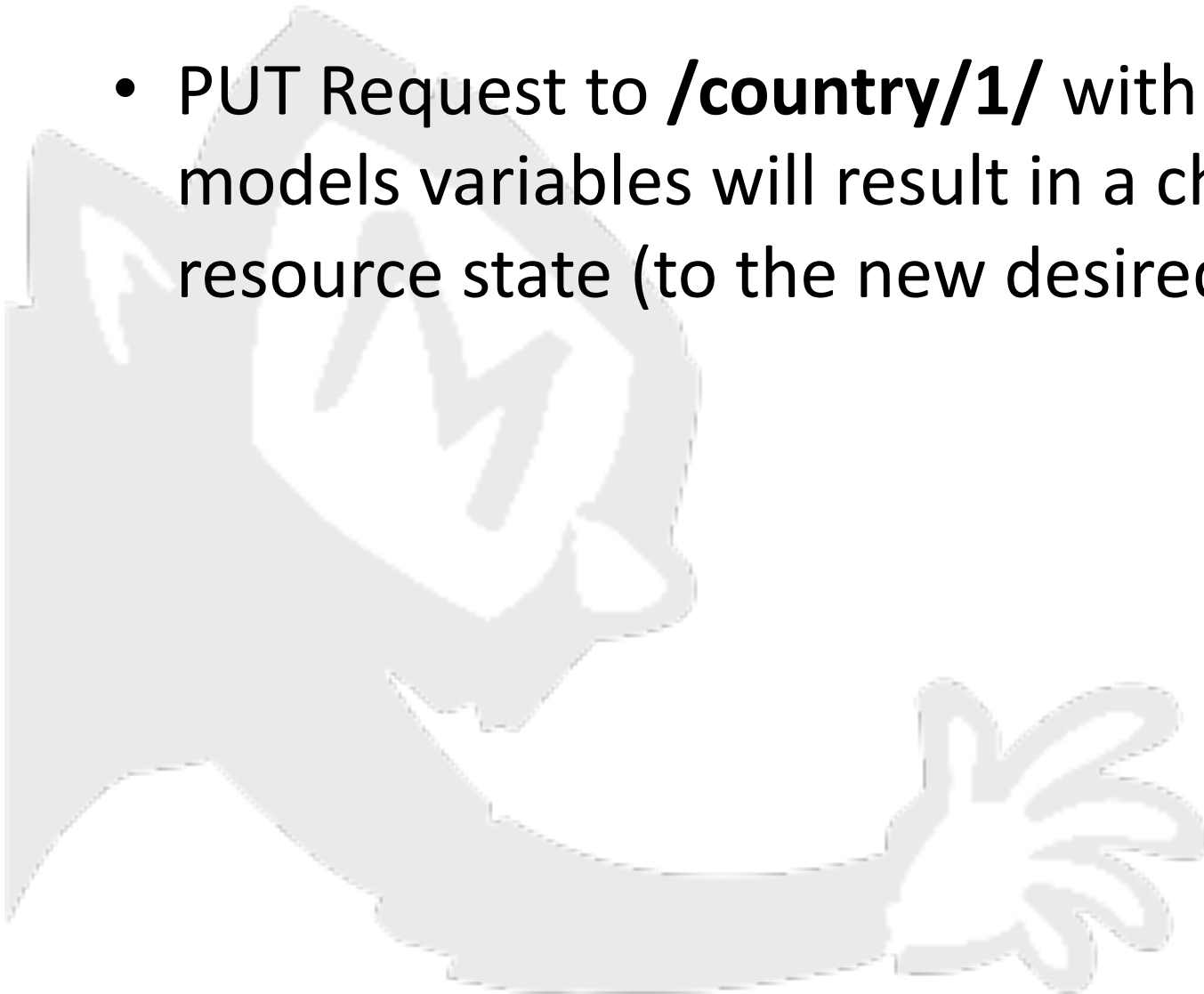
# Implementation

```
# handlers.py
class CountryHandler(BaseHandler):
    ...
    # Update pk to country_slug in urls.py
    def read(self, request, country_slug=None):
        if country_slug is not None:
            return get_object_or_404(Country,
                                     slug=country_slug)
        else:
            return Country.objects.all()
```



# Updating countries

- PUT Request to **/country/1/** with all of the models variables will result in a change of the resource state (to the new desired state)





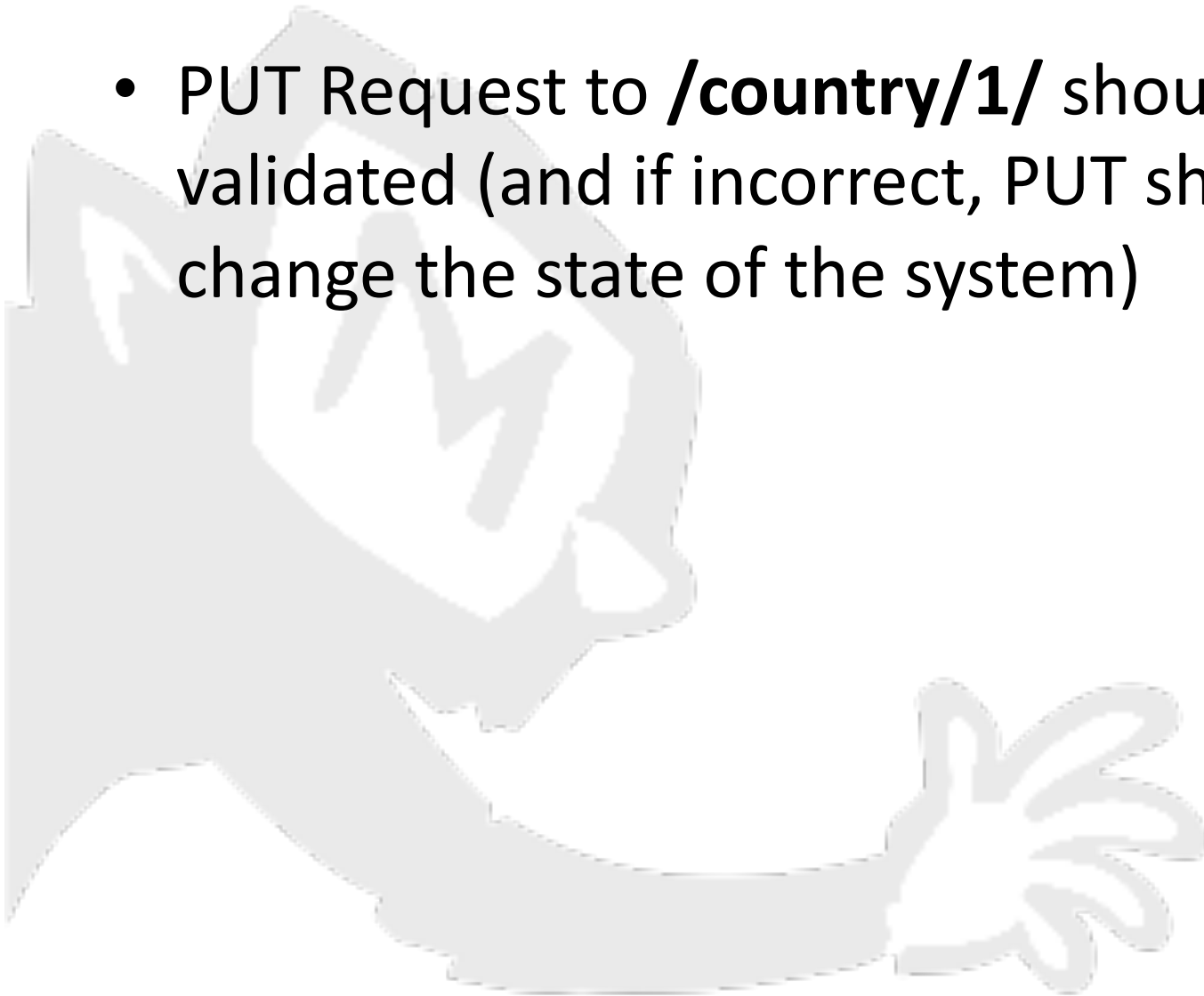
# Implementation

```
# handlers.py  
class CountryHandler(BaseHandler):  
    model = Country  
    allowed_methods = ('GET', 'PUT')  
  
...
```



# Validation of PUT

- PUT Request to **/country/1/** should be validated (and if incorrect, PUT should not change the state of the system)





# Implementation

```
# handlers.py
from django import forms

class CountryForm(forms.ModelForm):
    class Meta:
        model = Country

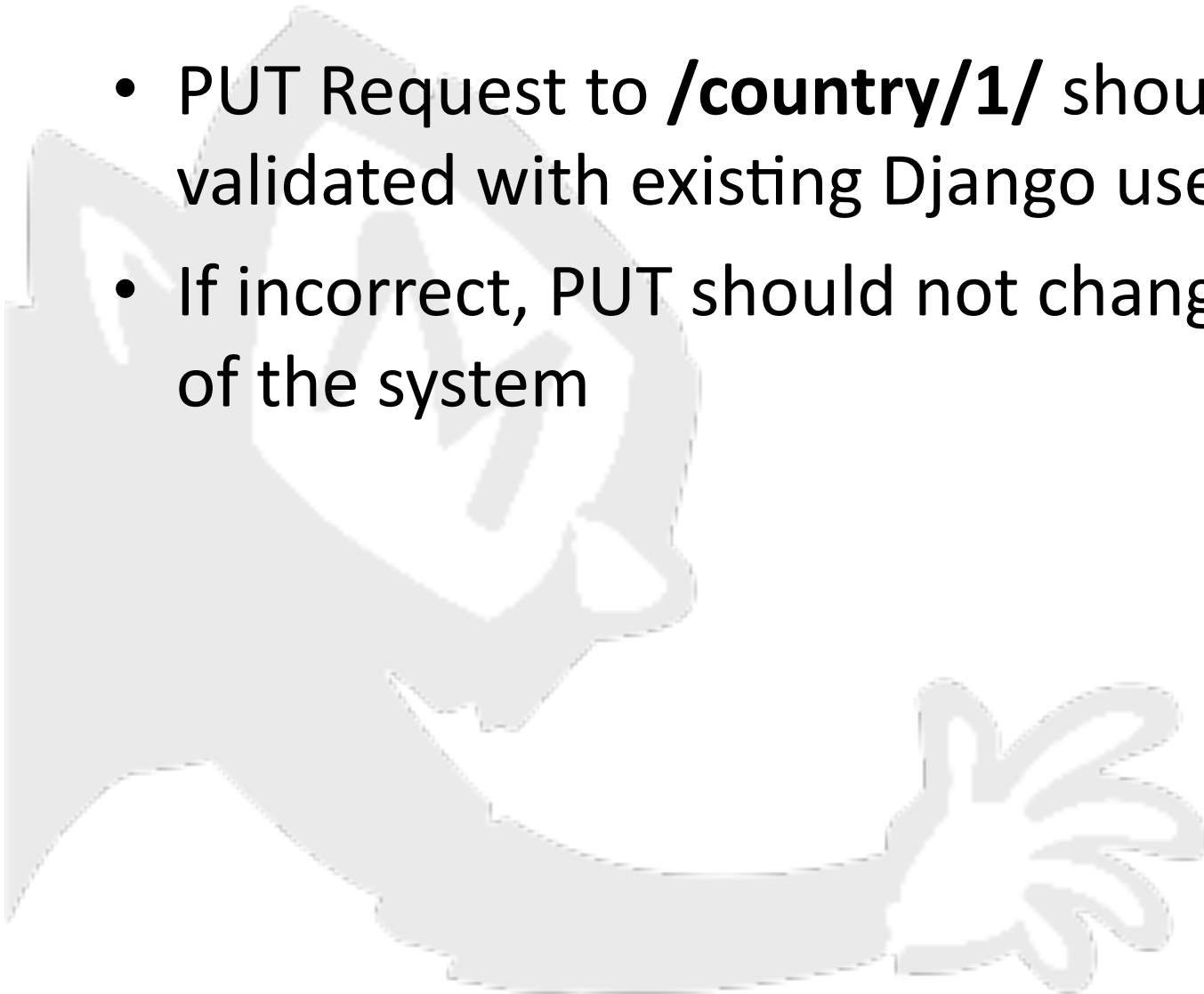
class CountryHandler(BaseHandler):
    ..

    @validate(CountryForm, 'PUT')
    def update(self, request, pk):
        super(CountryHandler, self).update(request, pk)
```



# Authentication

- PUT Request to **/country/1/** should be validated with existing Django users
- If incorrect, PUT should not change the state of the system





# Implementation

```
# urls.py
from piston.authentication import HttpBasicAuthentication

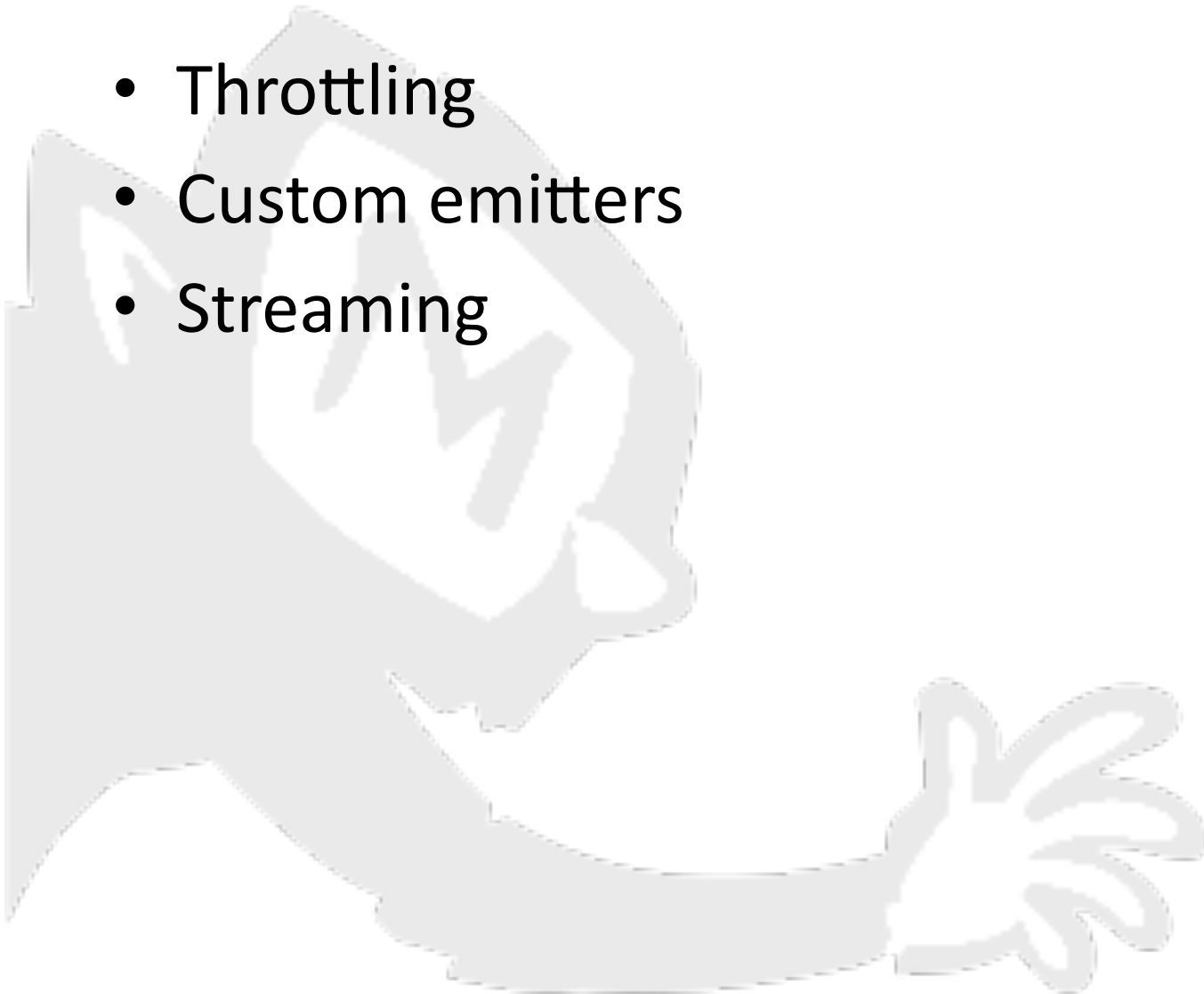
basic_auth = \
    HttpBasicAuthentication(realms='CountryService')

urlpatterns = patterns('',
    url(r'^(?P<country>[^/]+)/$',
        Resource(CountryHandler,
            authentication=basic_auth)
    ),
)
```



# And more

- Throttling
- Custom emitters
- Streaming







**Danki!**



Questions?



# Best practices

- versioning in your api
- using headers -> localization/content negotiation
- make a separate api namespace
- have each functional part of the api be it's own app (just like you would normally do with django)